## BEIHAVEN UNIVERSITY

CHECKLIST FOR GRADUATION REQUIREMENTS IN GRAPHIC DESIGN

BACHELOR OF FINE ARTS - TRANSFER

General Education

**General Electives** 

Major

37 hours

78 hours

9 hours

	Total:	124 hours	
Name:		ID#:	-
Freshman Year (Fall):			
BU102 Transfer Success	1	Freshman Year (Spring): BIB221 Exploring the NT	3
BIB220 Exploring the OT	3	ENG102 Freshman English II*	3
ENG101 Freshman English I	3	ART130 Design I	3
ART120 Drawing I	3	ART121 Drawing II	3
ART125 Perspectives in Art	3	General Elective	3
ART128 3-D Design, Tools & Materials	3	- - Total	15
Total	16		
Sophomore Year (Fall):		Sophomore Year (Spring):	
American/British Lit Elective* (choose or	ne)	ENG 203 OR 204 World Lit*	3
ENG201, 202 or		HIS 107 OR 108 Civilization	3
ENG205, 206	3	MAT101 OR MAT110	3
HIS205 Contemporary World History	3	GDS112 Graphic Design Processes	3
ART131 Design II	3	GDS114 Typography	3
GDS110 Introduction to Graphic Design	3	- - Total	15
ART OR GDS Studio Elective	3	- Iotai	13
Total	15		
Junior Year (Fall):		Junior Year (Spring):	
ART240 Film Photography*	3	GDS211 Studio II*	3
GDS210 Studio I	3	ART241 Digital Photography	3
GDS300 History of Graphic Design*	3	BUS327 Small Business Management*	3
ART OR GDS Studio Elective	3	WVC302 Christian Interpretation ART	2
Science Requirement (choose one)		History (ART360 or ART461)	3
SCI125 OR SCI126	4	ART OR GDS Studio Elective	3
Total	16	Total 17	
Senior Year (Fall):		Senior Year (Spring):	
GDS310 Studio III	3	GDS440 Portfolio & Resume Development	* 3
GDS320 Web Design & Interactive Media		GDS412 Senior Internship	6
PHI275 Aesthetics	3	WVC401 Kingdom Life*	3
General Elective	3	ART History (ART360 or ART461)	3
General Elective	3	_ Total	15
Total	15		
*	Course has prerequisites	s; Please see catalogue for details	

as of 1/30/2020

**ART History Options** 

ART360 - World Art (Fall Even Years)
ART461 - Western Art III (Spring Even Years)

**GDS Studio Electives** 

CHAPEL IS REQUIRED FOR ALL STUDENTS FOR EACH SEMESTER THEY ATTEND BELHAVEN

GDS350 - Character & Object Design (Fall) GDS400 - Concepts & Storyboards (Spring) GDS488 - Introduction to Animation (Fall)