BEIHAVEN UNIVERSITY

CHECKLIST FOR GRADUATION REQUIREMENTS IN GRAPHIC DESIGN

BACHELOR OF ARTS - FRESHMAN

Minimum of 124 credit hours required for graduation

Art & Design Majors Must take ART105 - Practicum Seminar every semester.

General Education 37 hours

Major 51 hours

General Electives 36 hours

Total: 124 hours

Name:	ID#:
Freshman Year (Fall):	Freshman Year (Spring):
BU101 Belhaven Basics 1	BIB221 Exploring the NT 3
BIB220 Exploring the OT 3	ENG102 Freshman English II* 3
	ART130 Design I 3
	ART121 Drawing II 3
	General Elective 3
ART 128 3-D Design, Tools, & Materials 3	Total 15
Total 16	
Sophomore Year (Fall):	Sophomore Year (Spring):
ENG225 Ancient Literature* 3	ENG226 Enlightenment to 21 st * 3
HIS225 Ancient History* 3	HIS226 Enlightenment to 21 st * 3
	HUM226 Biblical Themes II* 1
	MAT101 OR MAT110 3
	GDS112 Graphic Design Processes 3
General Elective 3	GDS114 Typography 3
Total 16	Total 16
Junior Year (Fall):	Junior Year (Spring):
GDS210 Studio I 3	GDS211 Studio II 3
ART History (ART360 or ART461) 3	GDS300 History of Graphic Design* 3
Science Requirement (choose one)	General Elective 3
SCI125 OR SCI126 4	General Elective 3
_	General Elective 3
General Elective 3	Total 15
Total 16	1041 13
Senior Year (Fall):	Senior Year (Spring):
GDS320 Web Design & Interactive Media 3	WVC401 Kingdom Life* 3
ART History (ART360 or ART461) 3	GDS Studio Elective 3
General Elective 3	GDS440 Portfolio & Resume Development 3
General Elective 3	General Elective 3
General Elective 3	General Elective 3
Total 15	Total 15
*Course has pre	erequisites; Please see catalogue for details

CHAPEL IS REQUIRED FOR ALL STUDENTS FOR EACH SEMESTER THEY ATTEND BELHAVEN

as of 1/1/2022 **ART History Options**

ART360 - World Art (Fall Even Years) ART461 - Western Art III (Spring Even Years) **GDS Studio Electives**

GDS350 - Character & Object Design (Fall) GDS400 - Concepts & Storyboards (Spring) GDS488 - Introduction to Animation (Fall)