GENERAL INFORMATION
All games will be played in the Auxiliary Gymnasium.
Jewelry, headwear, and braces of unyielding material are prohibited.
The entry fee for Intramural Volleyball is $10 (have entry fee in prior to first game).
Forfeit fee for Intramural Volleyball is $15.

PLAYING THE GAME
National Federation Volleyball Rules will govern play with the following modifications:
STARTING PLAY: The official will meet with the team captains to determine which team will serve first. The server is to
wait for the referee to sound his/her whistle before serving the ball. The server has 5 seconds to serve the ball.
PERIODS & TIME FACTORS: Matches will be decided using a “best of three” format. The first two games will be played
to 25 points (must win by two) with the third game (if necessary) is played to 15 points waiving the two point victory
margin. If the same team wins the first two games and time allows, a third game may be played as an exhibition game.
Teams will change sides after each game.
NUMBER OF PLAYERS: The game shall be played by two teams consisting of six players. Teams may play with four
players if necessary. A game may not start or continue with less than four players.
GAME SPECIFICS:
-A player continues to serve until a fault occurs by the serving team.
-Each team must maintain a consistent serving order. If a team serves out of order, the team loses the service and any
points gained during that service. The players of the team at fault must immediately resume their correct position on the
court.
-A player who contacts the ball or is contacted by the ball is considered to have played the ball.
-A player may not touch the net with any part of the body while the ball is in play.
-A player may not reach over the net.
-A player may not cross the midline underneath the net.
-A ball touching any part of the boundary line is considered INBOUND.
-A block is not considered a hit. The blockers may participate in the next contact.
-A serve may not be attacked at the net.
-The receiving team will not be allowed to block a serve.
-Players may play balls out of the net.
-If two or more players of the same team simultaneously contact the ball, it is considered one hit, and either player may
participate in the next play.
-Serves that hit the net are considered in play.
-If the ball contacts the ceiling and remains on the same side of the net the ball is in play.

POINT OR SIDE OUT:
The game will be played with “rally scoring.” When a fault is committed by the receiving team a point is awarded to the
serving team. When a fault is committed by the serving team a point is given and their opponents are awarded the ball.
A point or sideout is awarded when:
-The ball touches the floor.
-The ball is held, thrown or pushed.
-A team plays the ball more than 3 times successively.
-A player intentionally plays the ball with any part of their body below the waist.
-A player touches the ball twice consecutively.
-A team is out of position at service.
-A player touches the net.
-A player completely crosses the midline.
-Should a backline player switch (after the serve) to the attack area, the player moving to the frontline may not
spike the ball.
-A ball lands outside the court or touches an object outside the court (excluding ceiling) will be ruled a dead ball.
-A player receives a personal penalty.
- A player reaches under the net and touches or interferes with an opponent.
- A team intentionally delays the progress of the game.
- An illegal block occurs.

**CO-REC RULES**
- Player positions must alternate by gender.
- During play, if the ball is contacted more than once on a side of the net, one of the contacts must be made by a female before it can be returned to the other team’s court.

**NUMBER OF PLAYERS:** Three women and three men constitute a team. A game is played with six players. Four is the minimum number of players (two females, two males). Number of guys cannot exceed the number of girls.

**SUBSTITUTIONS:** Substitute players must enter or re-enter for a player of the same gender.